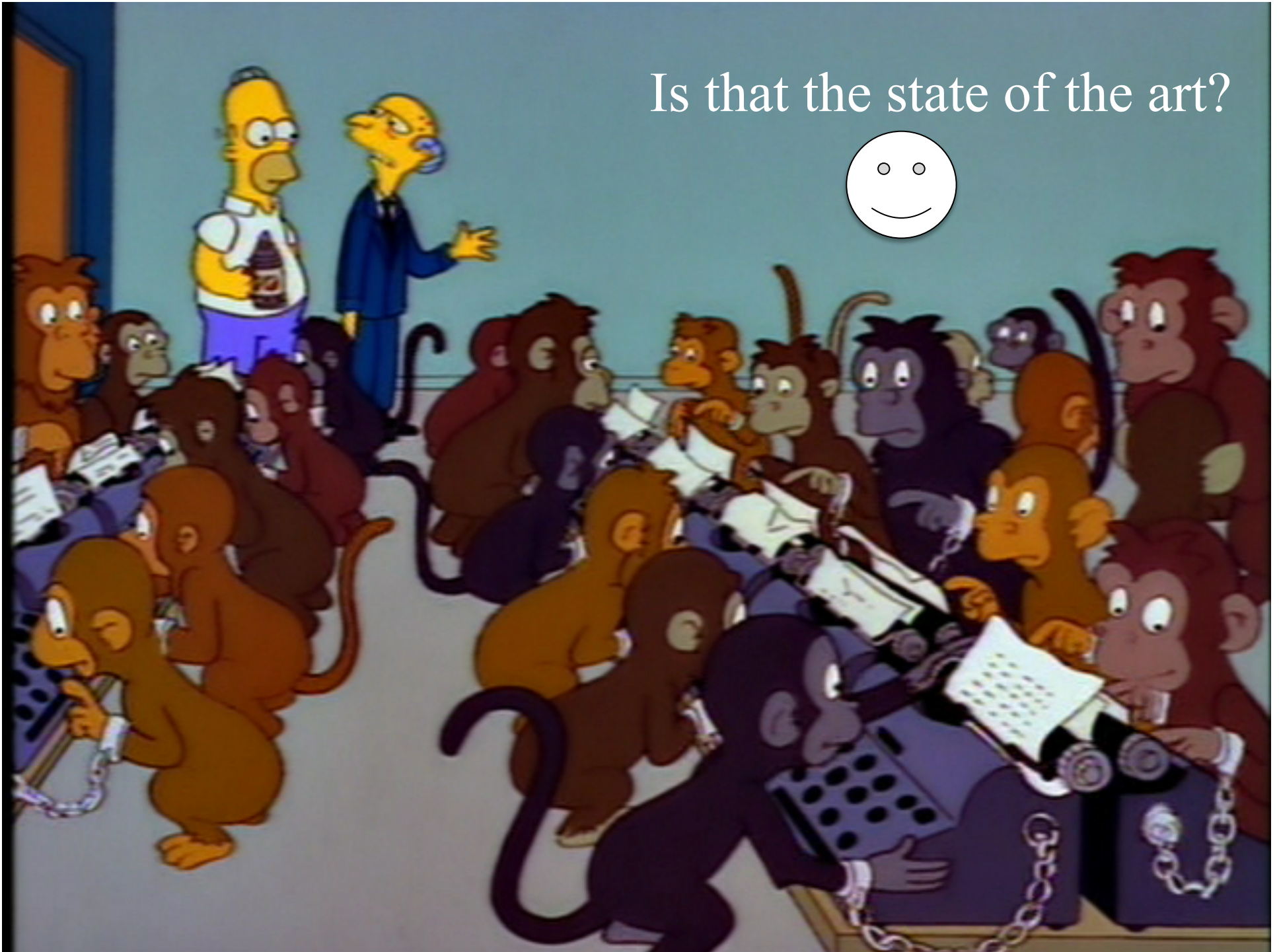
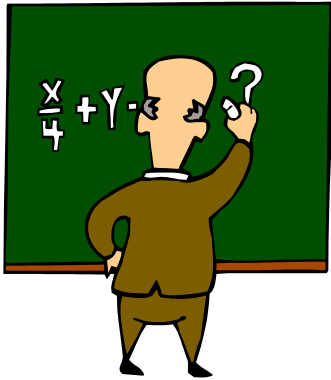


How can Formal Specifications benefit to Software Testing?

Marie-Claude Gaudel
Emeritus Professor
LRI, Univ Paris-Sud & CNRS

Is that the state of the art?





The long quest of a theory of software testing...



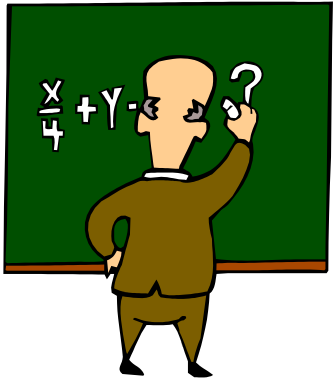
A pioneering paper:

- « *We know less about the theory of testing, which we do often, than about the theory of program proving, which we do seldom* »

Goodenough J. B., Gerhart S.,
IEEE Transactions on Software
Engineering, 1975



And then many others...

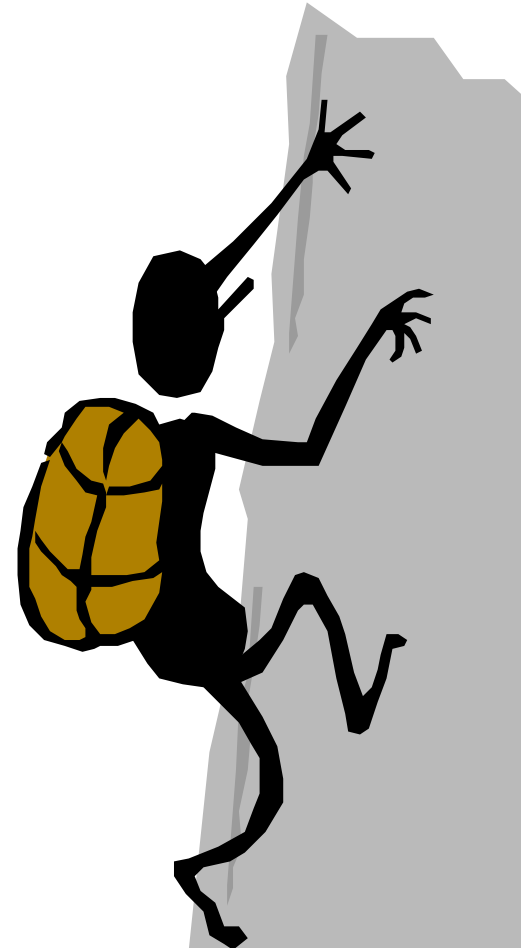


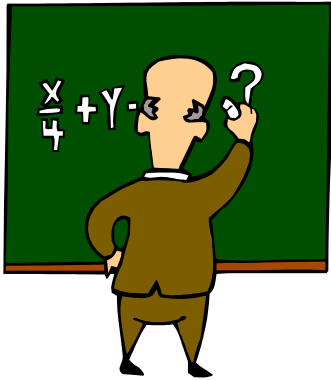
In this talk: formal methods and software testing



Outline of the talk:

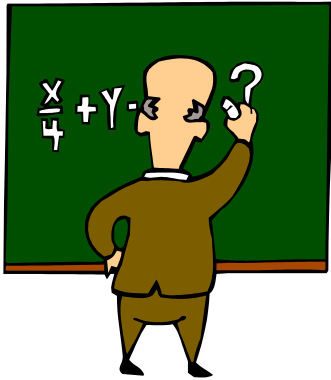
- *Generalities on specification-based testing (or model-based testing)*
- Specificities of formal specifications w.r.t. testing
- *Bridging the gap between testing and formalities:*
 - Testing hypotheses
 - Exploiting testing hypotheses





INTRODUCTION PART

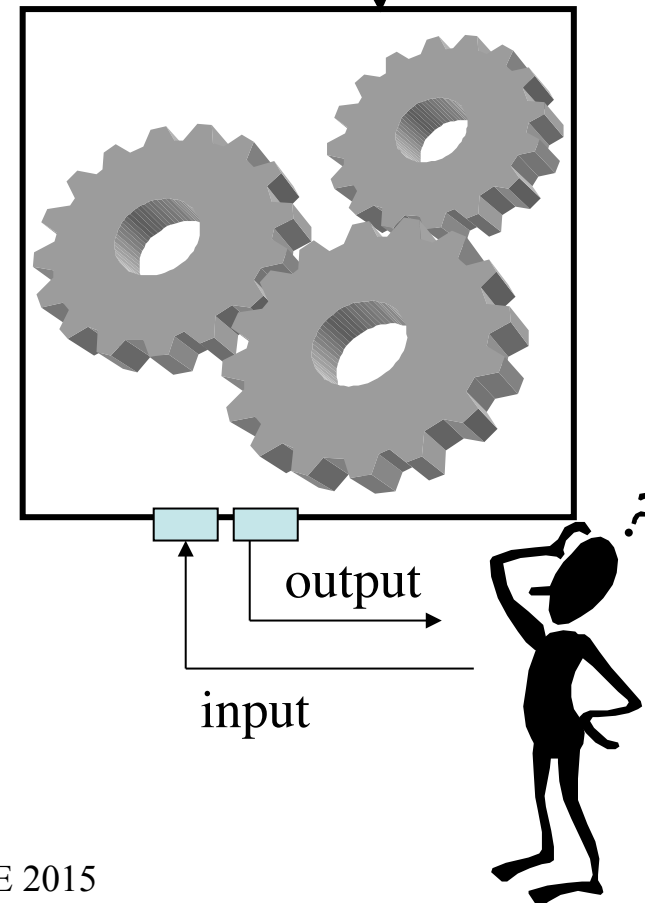
Preliminary considerations on specification-based testing

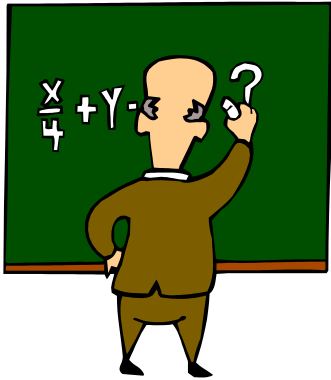


A few words on testing...



- One tests SYSTEMS
- A system is a dynamic entity, *embedded in the physical world*
- It is *observable* via some limited interface/procedure
- It is not always *controllable*
- It is quite different from a *piece of text* (formula, program) or a *diagram*





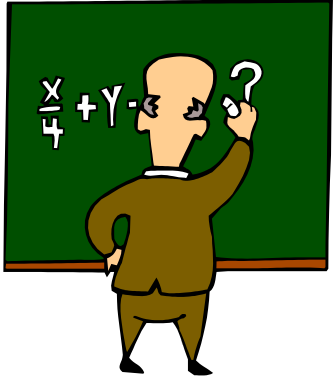
A philosophical interlude



“A map is not the territory”*
Korzybski

*A variant: “don’t eat the menu...” 😊

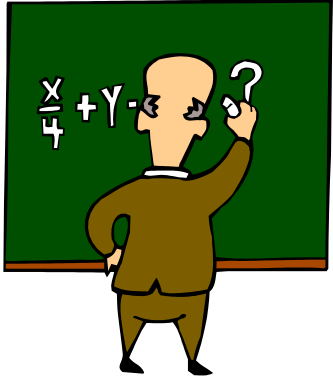
*A program text, or a specification text,
or a model, is not the system*



Specification-based Testing



- The internal organisation of the SUT (System Under Test) is not considered
- There is some specified requirement expressed as a text, formula, diagram,...
- The aim is to detect deviations of the SUT w.r.t. the specified requirement

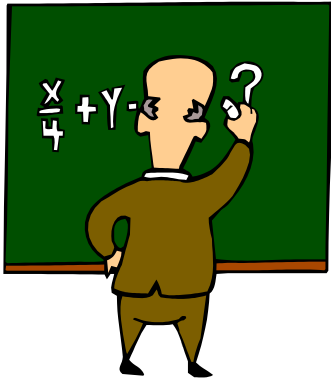


Specification-based Testing: underlying hypotheses



- The internal organisation of the SUT (System Under Test) is not considered, indeed...
- *However,*
 - Implicitly or explicitly, one considers a class of “testable implementations” =>
 - Notion of *Testability Hypotheses* on the SUT

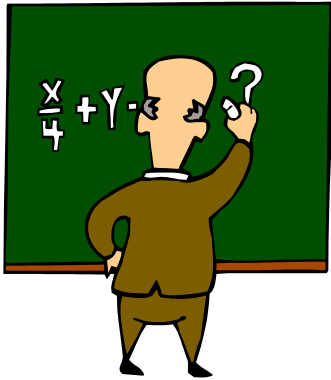
Often implicit, but always there!



Testability?



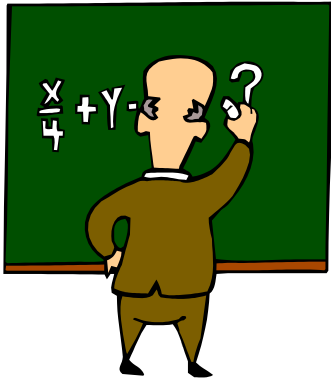
- If the SUT can be *any demonic system*, there is no sensible way of testing it ☹
- Fortunately, *some basic assumptions are feasible* (example: correct implementation of booleans and bounded integers, determinism, ...)
- Some others can be *verified in another way*: static checks on the program, preliminary tests, a priori knowledge of the environment...



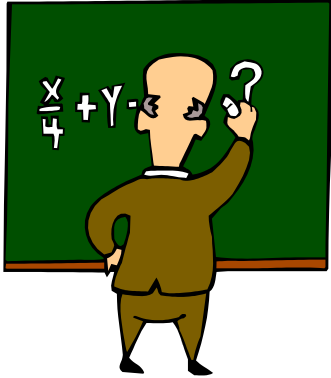
Specification-based testing: for what sort of faults?



- Are the properties expressed by the specification satisfied?
- One tests the SUT against what is expressed by the specification.
- Strongly dependent on the kind of specification/model considered



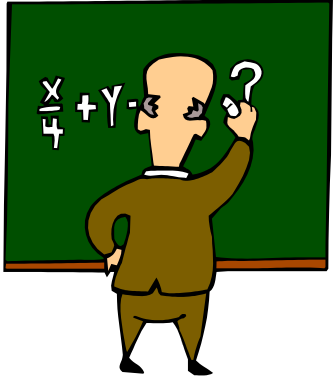
FORMAL SPECIFICATIONS AND TESTING



Formal Specifications?



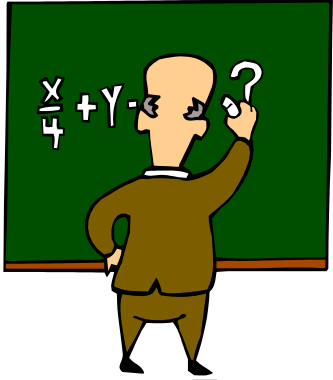
- As for any specification framework, there is a notation:
 - Formulas
 - Pre/Post-conditions, 1st order logic, JML, SPEC# ...
 - Algebraic Spec (CASL), Z, VDM, B,
 - Processes definitions
 - CSP, CCS, Lotos, Circus ...
 - Annotated diagrams
 - Automata, Finite State Machines (FSM), Petri Nets...
- But there is more than a syntax...



What makes a specification method formal?



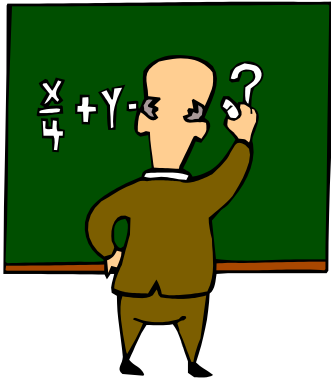
- *There is a formal semantics*
 - Algebras, Predicate transformers, Sets, Labelled Transition Systems (LTS), Traces and Failures...
- There is a *formal system* (proofs) or a *verification method* (model-checking), or both.
- *Thus*
 - *Formal specifications can be analysed to guide the identification of appropriate test cases.*
 - *They may contribute to the definition of oracles.*



Relations between formal specifications



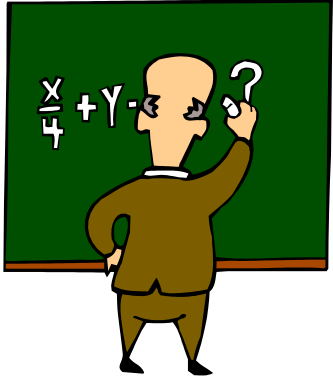
- In addition to syntax, semantics, deduction system, formal specifications come with notions of
 - *Equivalences (behavioural, observational,...)*
 - *Refinements*
 - *Conformance*
 - *Satisfaction*
- That are essential for testing
- That are semantically or/and logically defined



Required: a satisfaction/ conformance relation

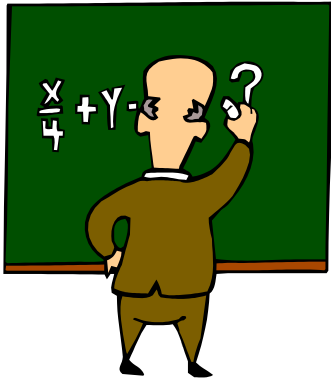


- Given some “testable” *SUT*, what does it mean that it satisfies *SP*?
- What is the correctness reference? Is there an “exhaustive” (or “complete”) set of tests?
- *SP* is some sort of *model or formula*; *SUT* is some sort of *system*; how to define “*SUT sat SP*” or “*SUT conf SP*” in such an heterogeneous context?

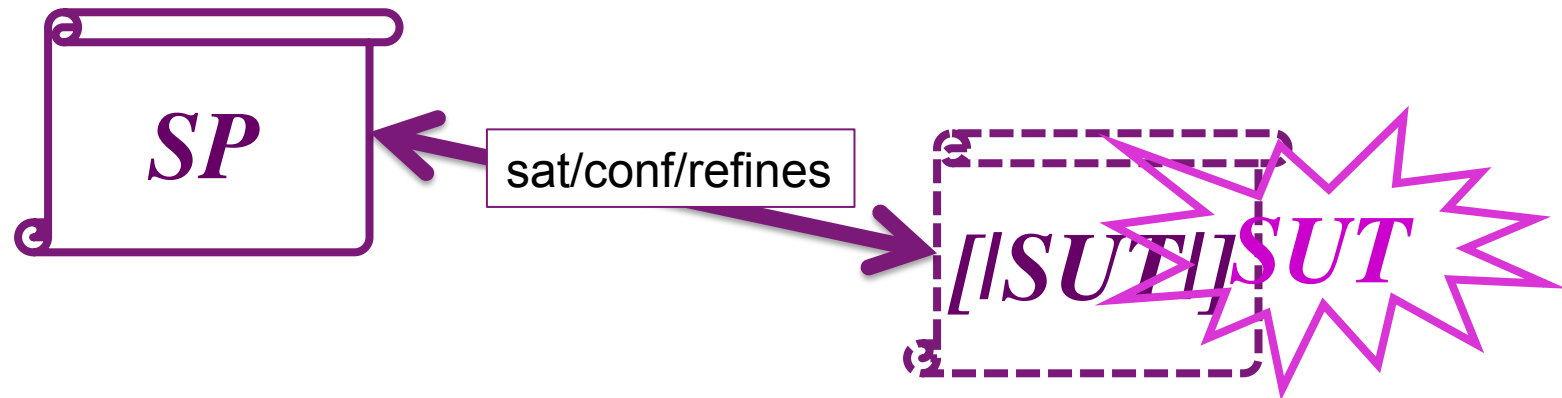


A generic testability hypothesis

- “*The SUT corresponds to some unknown formal specification in the same formalism as specification SP*”
 - If *SP* is a *FSM*, *SUT* behaves like some *FSM*
 - If *SP* is a formula, the symbols of the formula can be interpreted/computed by *SUT*
 - If *SP* is a process, *SUT* can be observed as a process, with traces and deadlocks
- Notation: *[[SUT]]*

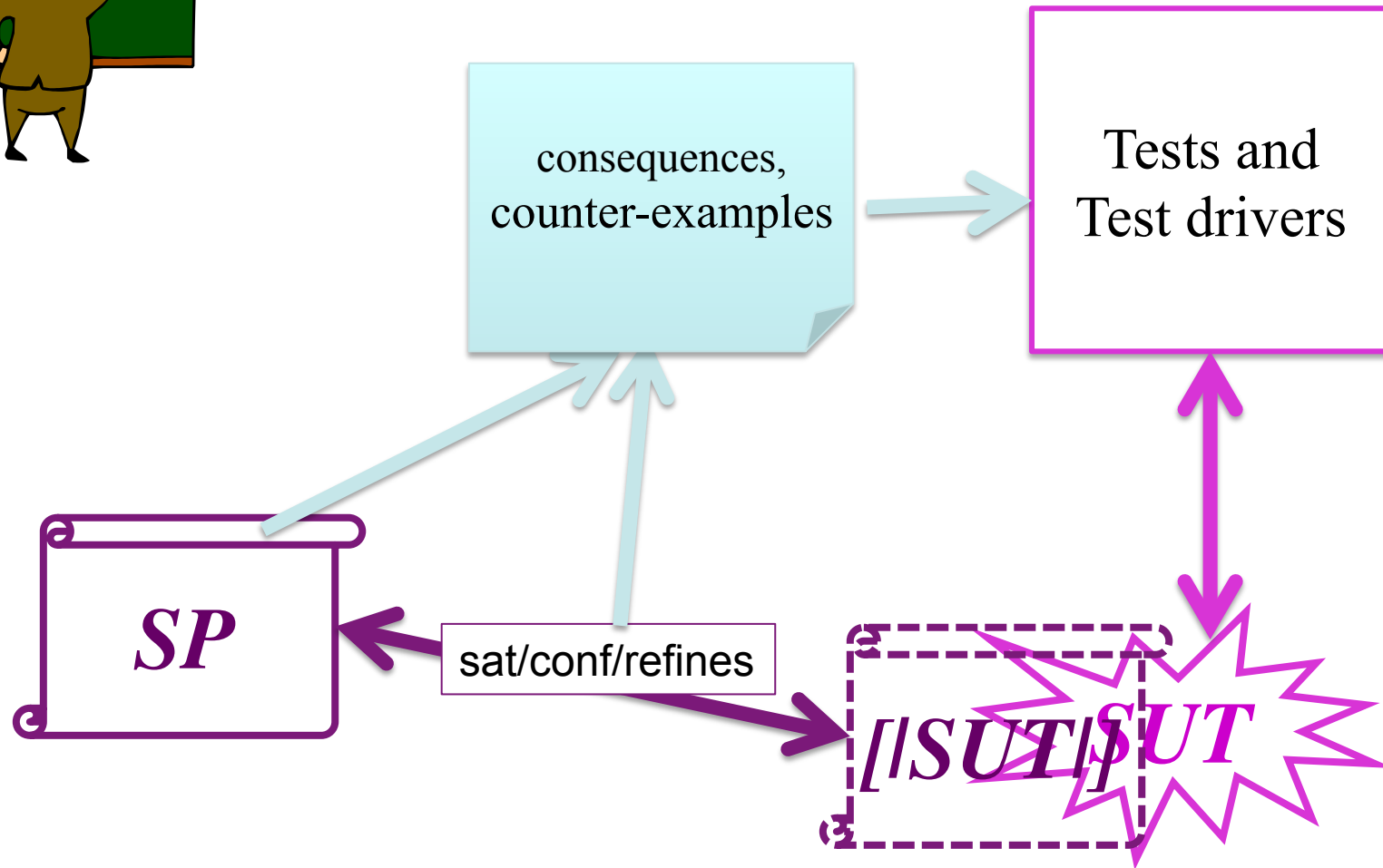
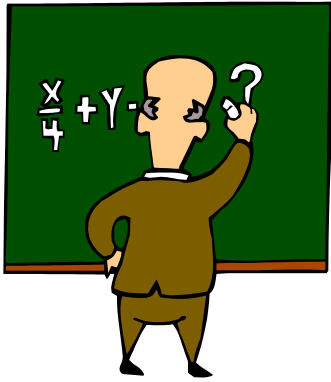


Back to well-established relations



For instance, the *satisfaction/conformance* relation is

- equivalence for FSM,
- logical satisfaction for formulas,
- Traces refinement, deadlock reduction (*conf*) for processes,
- *ioco* for LTS...



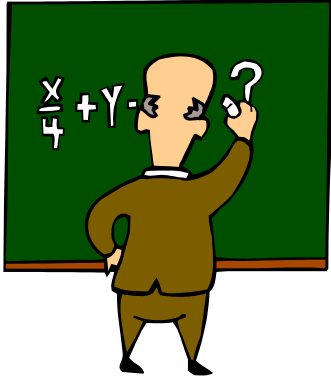


Illustration: testing against *traces refinement* in CSP



$$\begin{aligned} \text{Counter}_2 &= \text{add} \rightarrow C_1 \\ C_1 &= \text{add} \rightarrow C_2 [] \text{sub} \rightarrow \text{Counter}_2 \\ C_2 &= \text{sub} \rightarrow C_1 \end{aligned}$$

Traces of Counter_2

$\langle \rangle$

$\langle \text{add} \rangle$

$\langle \text{add}, \text{add} \rangle$

$\langle \text{add}, \text{sub} \rangle$

$\langle \text{add}, \text{add}, \text{sub} \rangle$

...

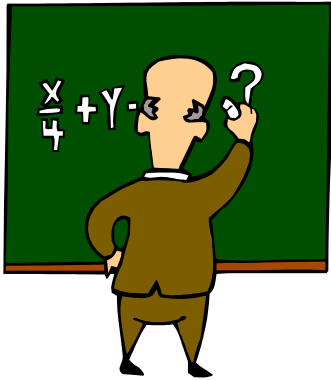


Illustration: testing against traces refinement in CSP



$$\begin{aligned} Counter_2 &= add \rightarrow C_1 \\ C_1 &= add \rightarrow C_2 [] sub \rightarrow Counter_2 \\ C_2 &= sub \rightarrow C_1 \end{aligned}$$

Traces of $Counter_2$

$\langle \rangle$
 $\langle add \rangle$
 $\langle add, add \rangle$
 $\langle add, sub \rangle$
 $\langle add, add, sub \rangle$
...

Forbidden traces

$\langle sub \rangle$
 $\langle add, add, add \rangle$
 $\langle add, sub, sub \rangle$
...

$test1 = pass \rightarrow sub \rightarrow fail \rightarrow STOP$
 $test2 = inc \rightarrow add \rightarrow inc \rightarrow add \rightarrow pass \rightarrow add \rightarrow fail \rightarrow STOP$
 $test3 = inc \rightarrow add \rightarrow inc \rightarrow sub \rightarrow pass \rightarrow sub \rightarrow fail \rightarrow STOP$

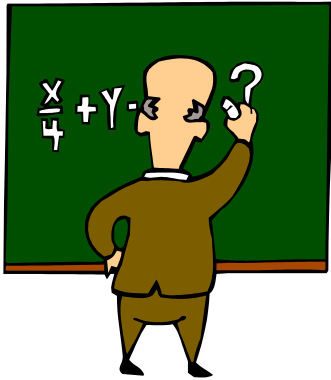


Illustration: testing against traces refinement in CSP


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Traces of Counter_2

$\langle \rangle$
 $\langle \text{add} \rangle$
 $\langle \text{add}, \text{add} \rangle$
 $\langle \text{add}, \text{sub} \rangle$
 $\langle \text{add}, \text{add}, \text{sub} \rangle$
...

Forbidden traces

$\langle \text{sub} \rangle$
 $\langle \text{add}, \text{add}, \text{add} \rangle$
 $\langle \text{add}, \text{sub}, \text{sub} \rangle$
...

$\text{test1} = \text{pass} \rightarrow \text{sub} \rightarrow \text{fail} \rightarrow \text{STOP}$

$\text{test2} = \text{inc} \rightarrow \text{add} \rightarrow \text{inc} \rightarrow \text{add} \rightarrow \text{pass} \rightarrow \text{add} \rightarrow \text{fail} \rightarrow \text{STOP}$

$\text{test3} = \text{inc} \rightarrow \text{add} \rightarrow \text{inc} \rightarrow \text{sub} \rightarrow \text{pass} \rightarrow \text{sub} \rightarrow \text{fail} \rightarrow \text{STOP}$

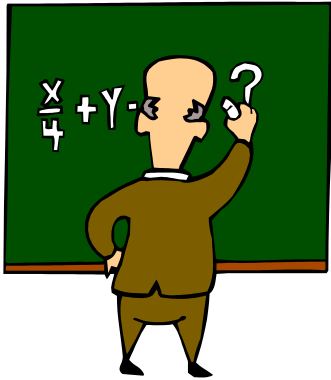
Test submissions

$SUT \mid [\text{add}, \text{sub}] \mid \text{test1} \setminus [\text{add}, \text{sub}]$

$SUT \mid [\text{add}, \text{sub}] \mid \text{test2} \setminus [\text{add}, \text{sub}]$

$SUT \mid [\text{add}, \text{sub}] \mid \text{test3} \setminus [\text{add}, \text{sub}]$

Oracle: the last observed event is not *fail*



Exhaustive test set for traces refinement of CSP



Let us consider the Test Set:

$$Exhaust_T(SP) = \{T_T(s, a) \mid s \in traces(SP) \wedge \neg a \in initials(SP/s)\}$$

where

$$T_T(s, a) = inc \rightarrow a_1 \rightarrow inc \rightarrow a_2 \rightarrow inc \dots a_n \rightarrow pass \rightarrow a \rightarrow fail \rightarrow STOP$$

for $s = \langle a_1, a_2, \dots, a_n \rangle$.

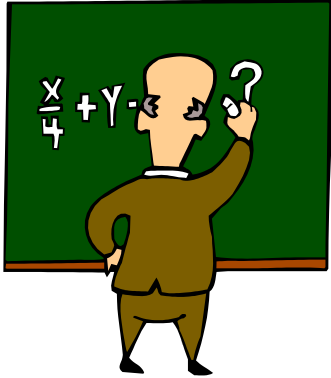
For any test T , its execution against SUT is specified as:

$$Execution_{SP,SUT}(T) = (SUT \parallel \alpha SP \parallel T) \setminus \alpha SP$$

Theorem (Cavalcanti Gaudel 2007) :

$\llbracket SUT \rrbracket$ is a traces refinement of SP iff

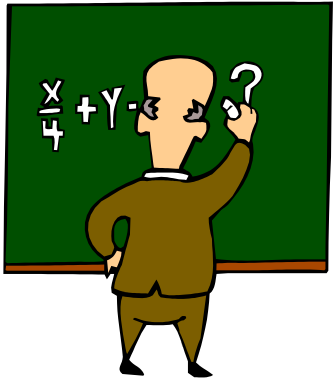
$$\forall T_T(s, a) \in Exhaust_T(SP), \quad \forall t \in traces(Execution_{SP,SUT}(T_T(s, a))), \\ \neg last(t) = fail$$



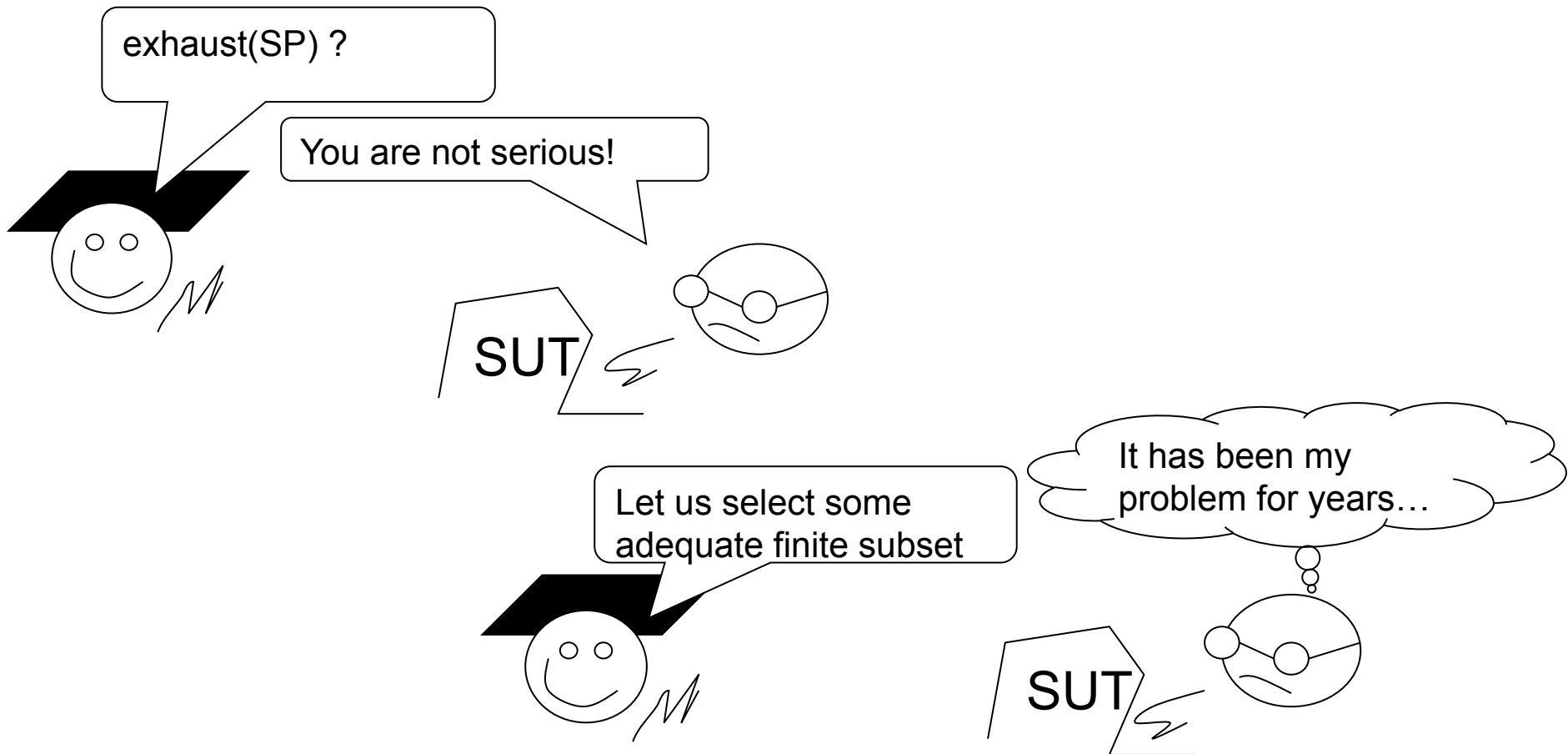
The corresponding testability hypotheses

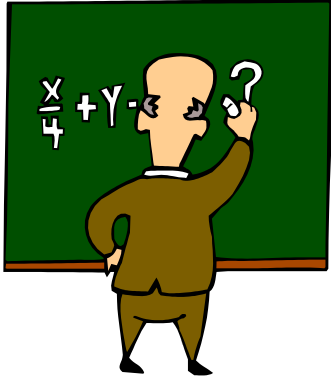


- *SUT* behaves like a CSP process
 - With the same alphabet of actions as *SP*
 - The *actions and events are atomic*
- If *SUT* is non-determinist, it satisfies the classical *complete testing assumption...*
 - *(after a sufficient number of executions all the possible behaviours are covered)*
 - *Which can be ensured by some adequate scheduler/test driver (f.i. CHESS...)*



Its nice to have some theorems, but exhaustivity is not practicable...

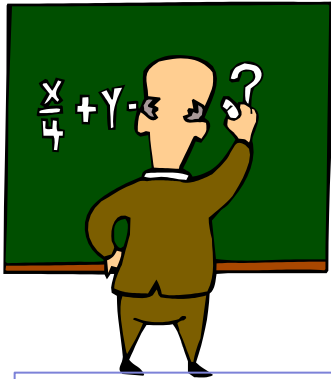




Selection



- How to select finite subsets of $Exhaust_{SP}$?
- *Test Set Selection* is based on the specification (of course, it's Black Box Testing!)
- Among the solutions:
 - Uniformity hypotheses
 - Regularity hypotheses
 - Others ...



Another example from CSP



$Replicator = c?x : Int \rightarrow d!x \rightarrow Replicator$

$FreshInt(n : Int) = c!n \rightarrow FreshInt(n + 1)$

$(FreshInt(0) | [c] | Replicator) \setminus c$ parallel composition
with hidden synchronisation on c

Traces of Replicator

\diamond

$\langle c.0 \rangle \quad \langle c.1 \rangle \dots$

$\langle c.0, d.0 \rangle \quad \langle c.1, d.1 \rangle \dots$

$\langle c.0, d.0, c.7 \rangle \dots$

...

Forbidden symbolic traces of Replicator

$\langle d.v \rangle \quad \forall v \in Int$

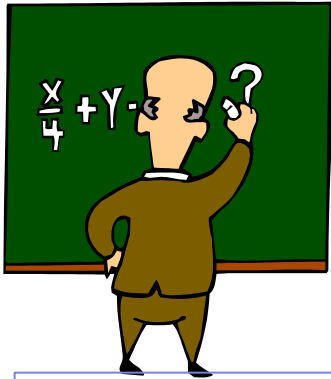
$\langle c.v, d.w \rangle \quad \forall v, w \in Int, v \neq w$

$\langle c.v, c.w \rangle \quad \forall v, w \in Int$

$\langle c.v, d.v, d.w \rangle \quad \forall v, w \in Int$

$\langle c.v, d.v, c.w, d.u \rangle \quad \forall v, w, u \in Int, w \neq u$

...



An example from CSP

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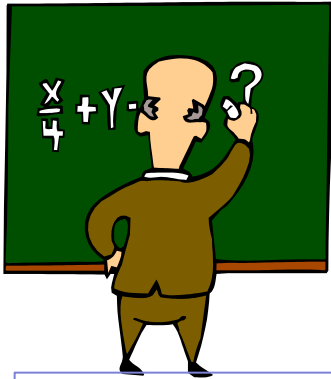
$\langle c.v, d.v, d.w \rangle \quad \forall v, w \in Int$

$\langle c.v, d.v, c.w, d.u \rangle \quad \forall v, w, u \in Int, w \neq u$

...

No condition on v : an arbitrary value will do => **Uniformity Hypothesis**

There is one condition on w : $v \neq w$. Any value satisfying it will do => **Uniformity Hypothesis**, etc



An example from CSP

$Replicator = c?x : Int \rightarrow d!x \rightarrow Replicator$

$FreshInt(n : Int) = c!n \rightarrow FreshInt(n + 1)$

$(FreshInt(0) | [c] | Replicator) \setminus c$ parallel composition

with hidden synchronisation on c

Traces of Replicator

$\langle \rangle$

$\langle c.0 \rangle \quad \langle c.1 \rangle \dots$

$\langle c.0, d.0 \rangle \quad \langle c.1, d.1 \rangle \dots$

$\langle c.0, d.0, c.7 \rangle \dots$

...

Forbidden symbolic traces

$\langle d.v \rangle \quad \forall v \in Int$

$\langle c.v, d.w \rangle \quad \forall v, w \in Int, v \neq w$

$\langle c.v, c.w \rangle \quad \forall v, w \in Int$

$\langle c.v, d.v, d.w \rangle \quad \forall v, w \in Int$

$\langle c.v, d.v, c.w, d.u \rangle \quad \forall v, w, u \in Int, w \neq u$

...

No condition on v : an arbitrary value will do

\Rightarrow **Uniformity Hypothesis** \Rightarrow test1

There is one condition on w : $v \neq w$. Any value

satisfying it will do \Rightarrow **Uniformity**

Hypothesis \Rightarrow test2, etc

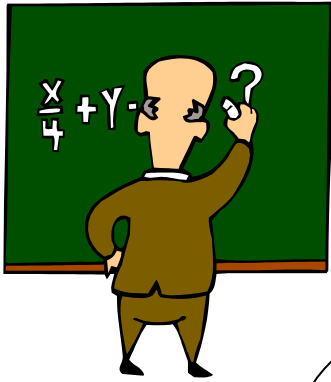
$test1 = pass \rightarrow d.127 \rightarrow fail \rightarrow STOP$

$test2 = inc \rightarrow c.0 \rightarrow pass \rightarrow d.17 \rightarrow fail \rightarrow STOP$

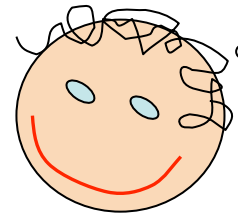
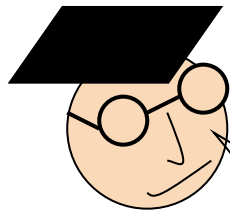
$test3 = inc \rightarrow c.4 \rightarrow pass \rightarrow c.1024 \rightarrow fail \rightarrow STOP$

$test4 = inc \rightarrow c.78 \rightarrow inc \rightarrow d.78 \rightarrow pass \rightarrow d.46 \rightarrow fail \rightarrow STOP$

$test5 = \dots$

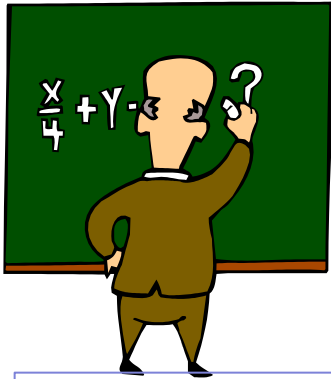


But this test set is still infinite!!
And by the way, are you sure that
test5 would be useful?



What a crazy
academic!

Just make use of
regularity...but it is
sometimes risky.



An example of regularity hypothesis



$Replicator = c?x : Int \rightarrow d!x \rightarrow Replicator$

$FreshInt(n : Int) = c!n \rightarrow FreshInt(n + 1)$

$(FreshInt(0) \mid [c] \mid Replicator) \setminus c$ parallel composition

with hidden synchronisation on c

Traces of Replicator

$\langle \rangle$

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$\langle c.0, d.0, c.7 \rangle \dots$

Forbidden symbolic traces

$\langle d.v \rangle \forall v \in Int$

$\langle c.v, d.w \rangle \forall v, w \in Int, v \neq w$

$\langle c.v, c.w \rangle \forall v, w \in Int$

$\langle c.v, d.v, d.w \rangle \forall v, w \in Int$

$\langle c.v, d.v, c.w, d.u \rangle \forall v, w, u \in Int, w \neq u$

...

There is no dependency between the recursive calls of *Replicator*.

There is no shared state.

\Rightarrow If the SUT is determinist, one execution is sufficient \Rightarrow **Regularity Hypothesis** \Rightarrow

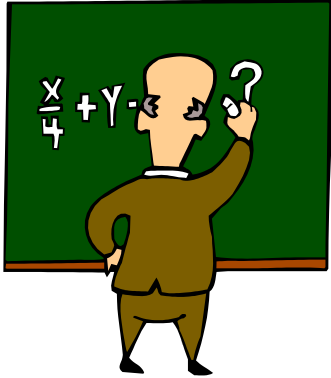
Finite Test Set

$test1 = pass \rightarrow d.127 \rightarrow fail \rightarrow STOP$

$test2 = inc \rightarrow c.0 \rightarrow pass \rightarrow d.17 \rightarrow fail \rightarrow STOP$

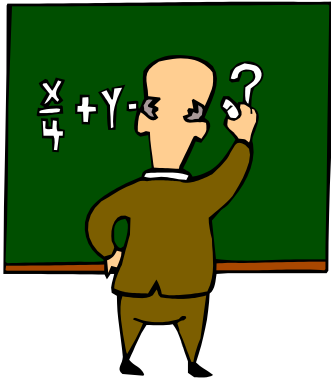
$test3 = inc \rightarrow c.4 \rightarrow pass \rightarrow c.1024 \rightarrow fail \rightarrow STOP$

$test4 = inc \rightarrow c.78 \rightarrow inc \rightarrow d.78 \rightarrow pass \rightarrow d.46 \rightarrow fail \rightarrow STOP$



Selection Hypotheses

- Addition to Testability Hypotheses: *Selection Hypotheses* on the SUT
- *Uniformity Hypothesis*
 - $\Phi(X)$ is a property, SUT is a system, D is a sub-domain of the domain of X
 - $(\forall t_0 \in D) (\llbracket SUT \rrbracket \text{ sat } \Phi(t_0) \Rightarrow (\forall t \in D) (\llbracket SUT \rrbracket \models \Phi(t)))$
 - Determination of sub-domains ? *guided by the specification, see later...*
- *Regularity Hypothesis*
 - $((\forall t \in \text{Dom}(X), |t| \leq k \Rightarrow \llbracket SUT \rrbracket \text{ sat } \Phi(t))) \Rightarrow$
 $(\forall t \in \text{Dom}(X) (\llbracket SUT \rrbracket \text{ sat } \Phi(t)))$
 - Determination of $|t|$? *cf. specification*



Selection of finite test sets



- “Selection Hypotheses” H on SUT , and construction of practicable test sets T such that:

H holds for $SUT \Rightarrow$

$(SUT \text{ passes } T \Leftrightarrow [SUT] \text{ sat } SP)$

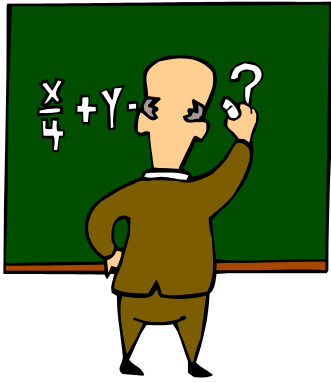
- $\langle H, T \rangle$ is a **valid and unbiased** Test Context
- or: T is **complete** w.r.t. H

$\langle SUT \text{ testable, exhaust}(SP) \rangle$

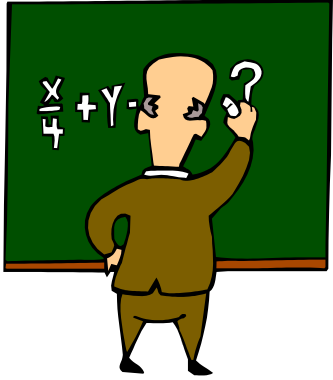
$\langle \text{Weak Hyp, Big Test Set} \rangle$

$\langle \text{Strong Hyp, Small TS} \rangle$

$\langle SUT \text{ correct, } \emptyset \rangle$



INVENTING AND EXPLOITING TESTING HYPOTHESES

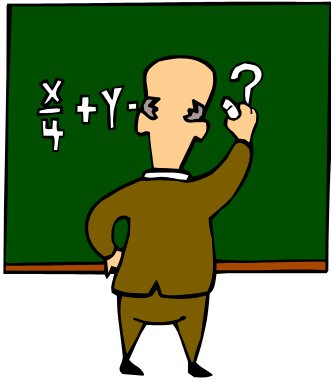


“Invention” of selection hypotheses



Several possibilities:

- Guided by the conditions that appear in the specification : case analysis, case splitting
- Or guided by some knowledge of the operational environment
- Or guided by some fault model
- Or guided by the syntax (coverage criteria)



Case splitting

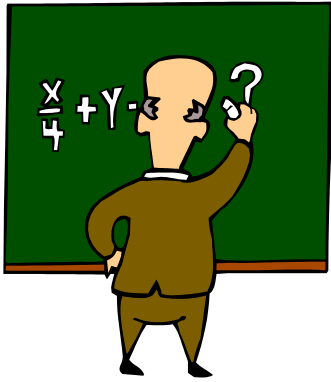


Two main techniques:

- Reduction of formulas into **Disjunctive Normal Form (DNF)** [*Dick & Faivre 1993*]
- **Unfolding** of recursive definitions [*Burstall & Darlington 1977*]

Implementations:

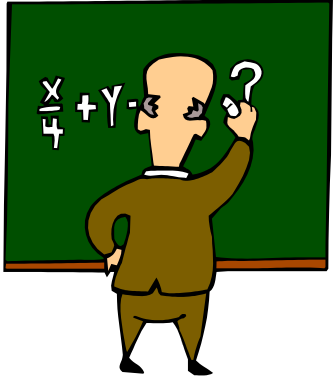
- Conditional rewriting, Narrowing
- Symbolic evaluation



Non-termination of case splitting?



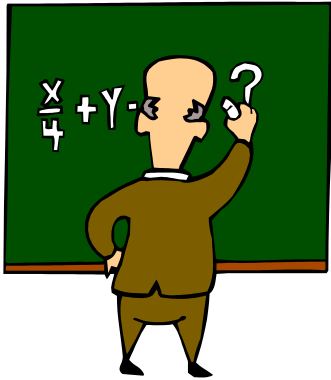
- Regularity hypotheses again, or
- Interpolation – Inference of invariants \Rightarrow use of **proof assistants**
- An advanced prototype: **HOL-TestGen**:
 - Developed by Brucker-Wolff-Brügger-Krieger
 - Test case generator for specification based unit testing
 - Built-on top of the HOL/Isabelle theorem proving environment



HOL-TestGen in a nutshell



- In HOL-TestGen you can:
 - write test specifications in Higher-order logics (HOL)
 - (semi-) automatically partition the input space, resulting in abstract test cases
 - automatically select concrete test data
 - automatically generate test scripts (in SML)
 - using a foreign language interface, implementations in arbitrary languages (e.g. C) can be tested.



How to use it? Step 1

- Writing a test-theory: *properties of the context*
- Example: **Sorting in HOL**

- fun ins :: "('a::linorder) ⇒ 'a list ⇒ 'a list"

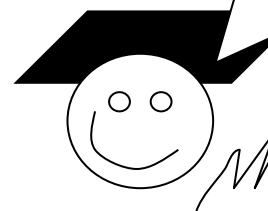
where "ins x [] = [x] " |

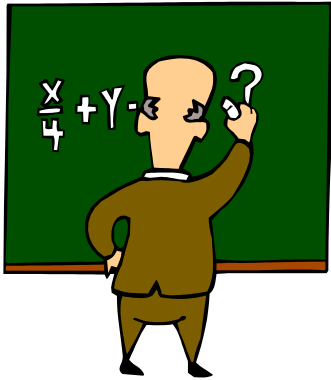
"ins x (y#ys) = (if (x < y) then x#y#ys else (y#(ins x ys)))"

- fun sort:: "('a::linorder) list ⇒ 'a list"

where "sort [] = [] " | "sort (x#xs) = ins x (sort xs)"

This is a formal
definition of *sort(l)*





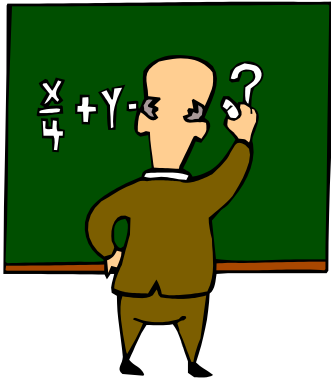
How to use it? Step 2



- Writing a test-theory: *properties of the context*
- Writing a test-specification TS: *what do you want to test?*
- Example:

`test_spec "sort(l) = prog(l)"`





How to use it? Step 3

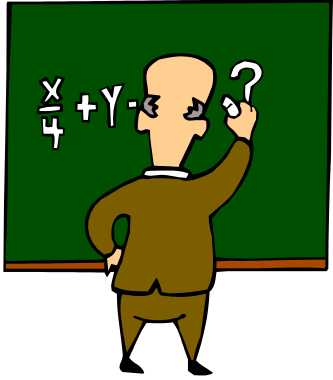
- Writing a test-theory: *properties of the context*
- Writing a test-specification TS: *what do you want to test?*
- Conversion into some test-theorem: *case-splitting (big parameterised test case generation macro)*

$TC_1 \Rightarrow \dots \Rightarrow TC_n \Rightarrow \text{THYP}(H_1) \Rightarrow \dots \Rightarrow \text{THYP}(H_m) \Rightarrow \text{TS}$

- where test cases TC_i have the form

$\text{Constraint}_1(x) \Rightarrow \dots \Rightarrow \text{Constraint}_k(x) \Rightarrow P(\text{prog } x)$

- where $\text{THYP}(H_j)$ are test-hypotheses
- where TS is the Test Specification



How to use it? Step 3



- Writing a test-theory: *properties of the context*
- Writing a test-specification TS: *what do you want to test?*
- Conversion into some test-theorem: *case-splitting via some test case generation macro*

Example : `apply(gen_test_cases 3 1 "prog")` yields
as constraints, i.e. *as test cases*

`[] = prog([])`

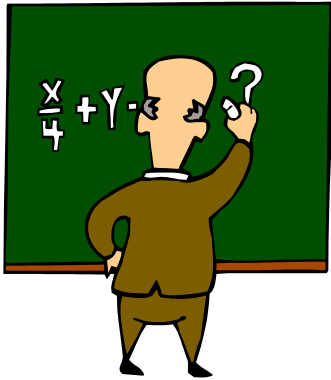
`[?X1] = prog([?X1])`

`[?X1 ≤ ?X2] ⇒ [?X1, ?X2] = prog([?X1, ?X2])`

`[?X1 > ?X2] ⇒ [?X2, ?X1] = prog([?X1, ?X2])`

Here are my test cases



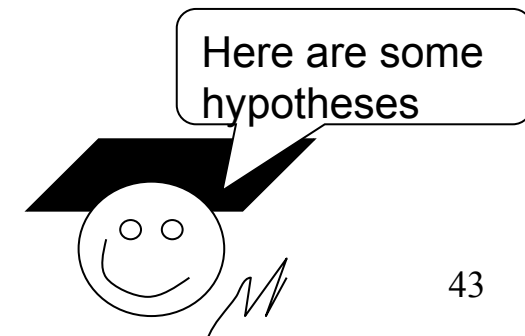


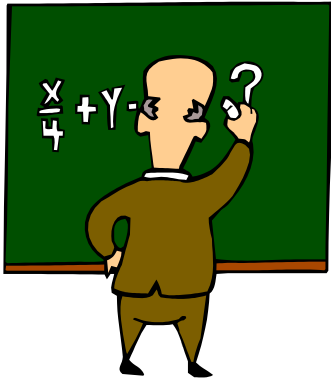
How to use it? Step 3

- Writing a test-theory: *properties of the context*
- Writing a test-specification TS: *what do you want to test?*
- Conversion into some test-theorem: *case-splitting via some test case generation macro*

Example : `apply(gen_test_cases 3 1 "prog")` yields among the hypotheses:

- $\text{THYP}(\exists x y. y < x \rightarrow [y,x] = \text{sort}(\text{PUT } [x,y]) \rightarrow$
 $\forall x y. y < x \rightarrow [y,x] = \text{sort}(\text{PUT } [x,y]))$
- $\text{THYP}(3 < |l| \rightarrow \text{is_sorted}(\text{SUT } l))$



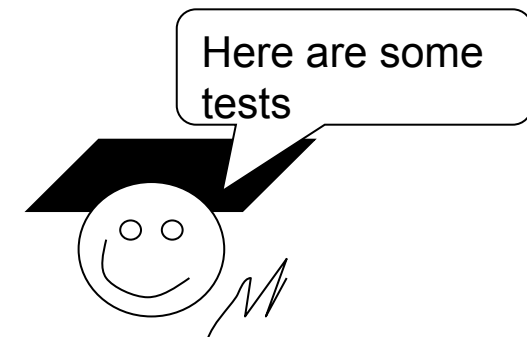


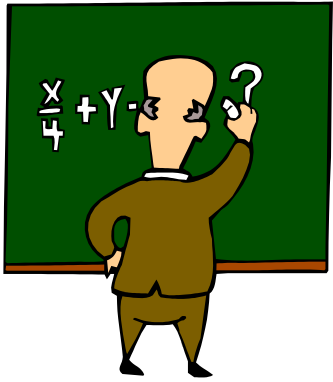
How to use it? Step 4



- Writing a test-theory: *properties of the context*
- Writing a test-specification TS: *what do you want to test?*
- Conversion into test-theorem: *case-splitting*
- Generation of test-data: **using some SMT solver (Z3, Alt-Ergo)**

- $[] = \text{prog } []$
- $[3] = \text{prog } [3]$
- $[6,8] = \text{prog } [6, 8]$
- $[0,19] = \text{prog } [19, 0]$

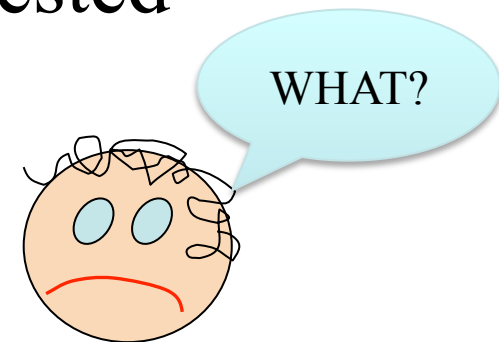


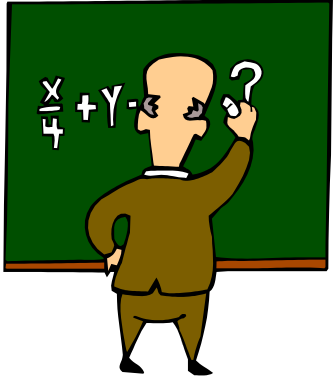


How to exploit the test-theorems?



- In addition to test data generation, hypotheses are useful:
- As static properties of the program, to be proved
- As new test specifications, to be tested
- As warning to the developers...





**IT WAS MY CONCLUSION!
SOME QUESTIONS?**